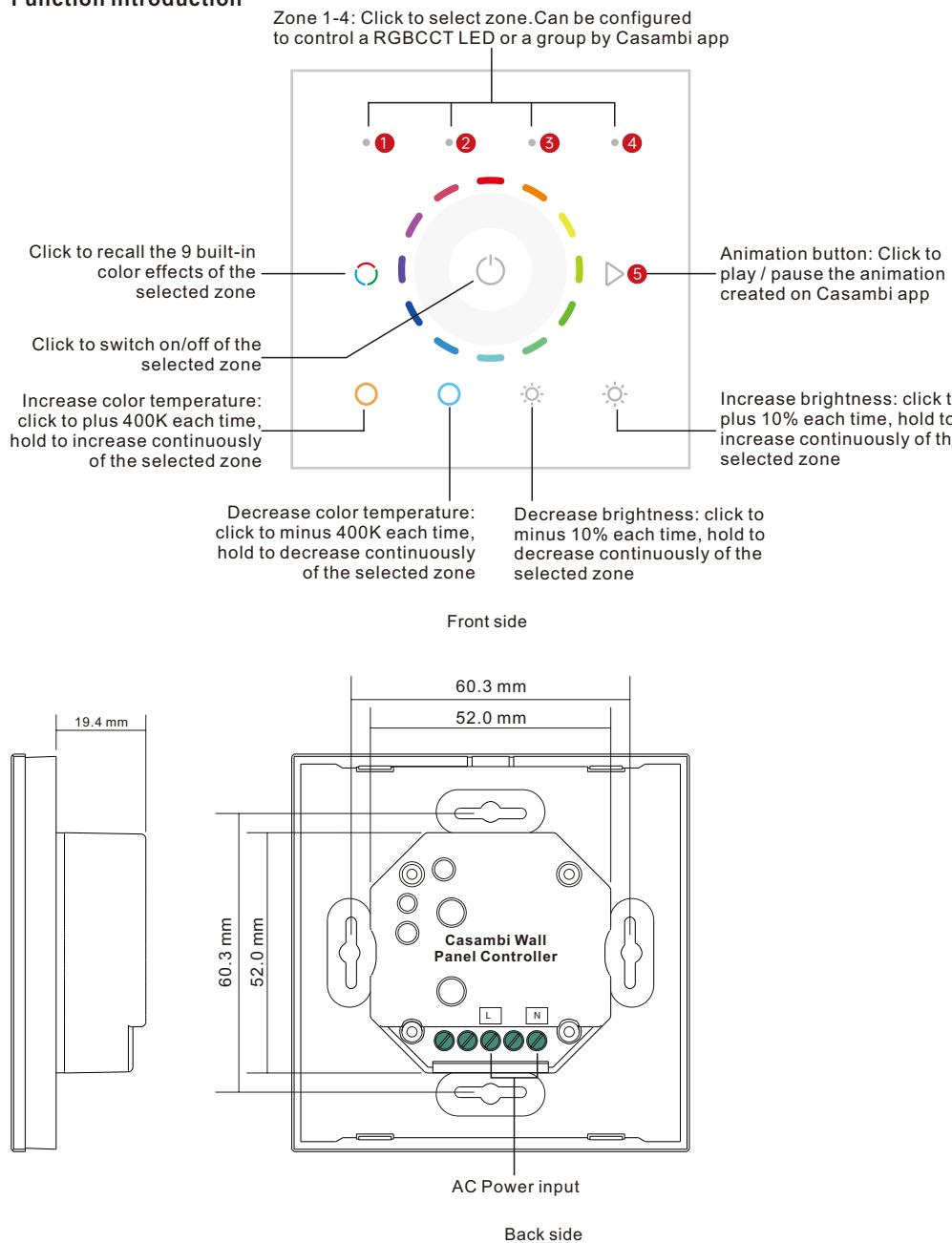


## Casambi RGBCCT Touch Panel

CE FC RoHS COMPLIANT

Important: Read All Instructions Prior to Installation

### Function introduction



### Product Data

Output Signal	BLE signal
Power Supply	100-240VAC
Power consumption	< 15 mA
Operating temperature	0-40°C
Relative humidity	8% to 80%
Dimensions	86x86x29.1mm

- Touch sensitive, glass interface
- Works with Casambi mesh network
- Control RGBCCT color
- Button function can be configured by Casambi app
- Works with our BLE driver, controller, signal converter, sensor series product
- Typical mesh range is over 50 meters line of sight for indoor environment
- Standard size, compatible with existing EU size frame
- Waterproof grade: IP20

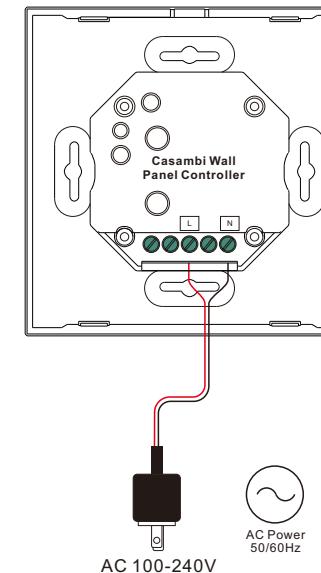
### 9 built-in color effects:

- 100% red
- 50% red + 50% green
- 100% green
- 50% green + 50% blue
- 100% red + 50% blue
- 100% blue
- 100% red + 10% green + 100% blue
- 50% green + 50% blue
- 100% red + 75% green + 50% blue

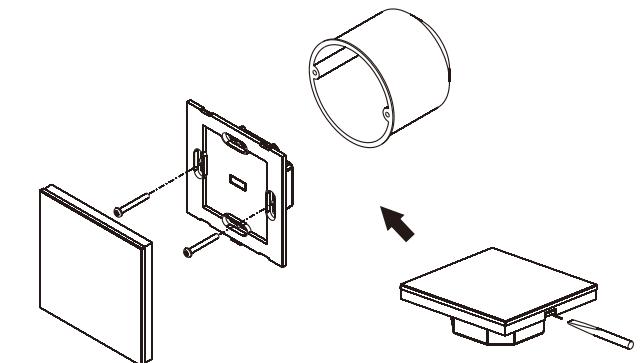
### Safety & Warnings

- DO NOT install with power applied to device.
- DO NOT expose the device to moisture.

### Wiring diagram



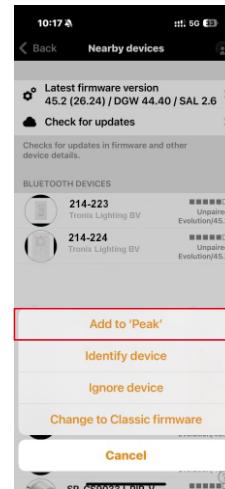
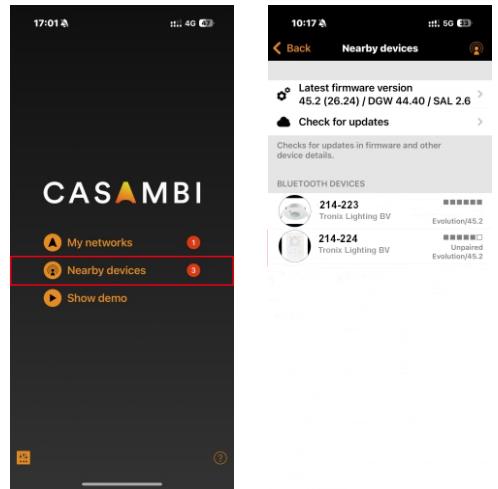
### Installation



## Configure button function via Casambi APP

### 1. Add the Casambi touch panel and lighting devices to the same Casambi network.

Open Casambi App, tap “Nearby devices” -> tap the panel to be added -> tap “Add to ‘Peak’” to add it to the network -> the panel will be successfully added.



### 2. Configure the button functions.

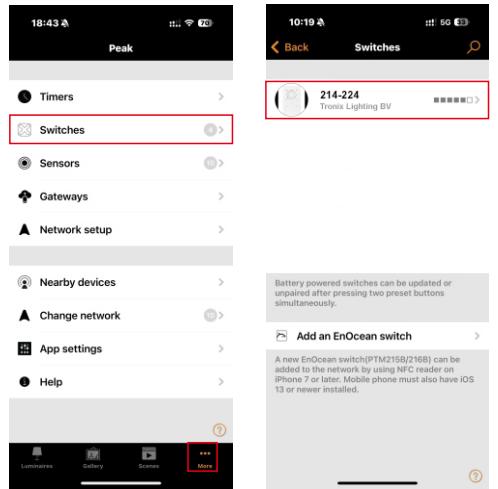
There are five buttons available for configuration:

**PUSH BUTTONS 1-4:** Corresponding to Zones 1-4 of the RGBCCT panel, you can add a lighting device or a group to each zone.

**PUSH BUTTON 5:** Corresponding to the animation button of the RGBCCT panel, you can create an animation on the Casambi APP, and then use the panel button to play it.

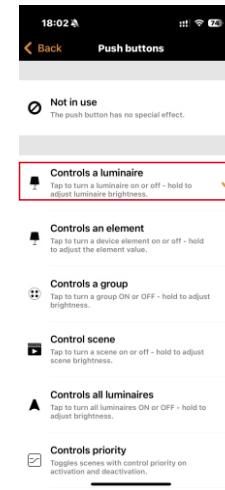
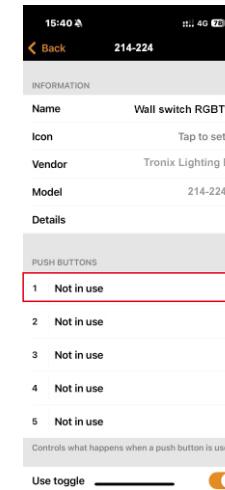
#### 2.1 Find the touch panel

On the More tab -> tap “Switches” and the added panel is displayed -> tap the panel to configure button functions.



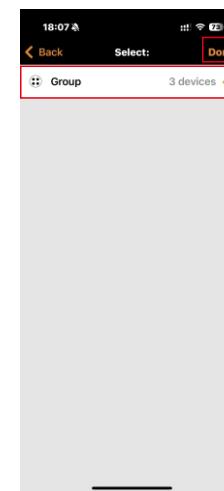
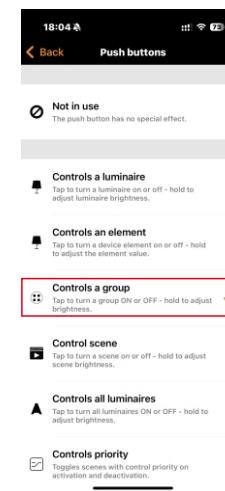
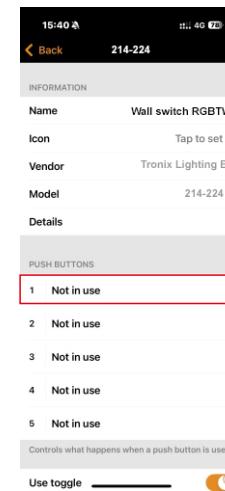
### 2.2 Add a luminaire to PUSH BUTTONS 1-4

Choose one button (eg.: 1) -> tap “Controls a luminaire” -> select the luminaire to be added -> tap “Done”.



### 2.3 Add a group to PUSH BUTTONS 1-4

Choose one button (eg.: 1) -> tap “Controls a group” -> select the group you have already created -> tap “Done”.



## 2.4 Add an animation to PUSH BUTTON 5.

Choose button 5 -> tap "Control scene" -> tap "Scene" and select the created animation -> tap "Done".

